Toxic (120 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, industrial or modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track) Full Track available on Youtube Music

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Back In Time (122 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, industrial or modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track) Full Track available on Youtube Music

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Static Venom (117 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, industrial or modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track) Full Track available on Youtube Music

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Grid Bleed (115 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, industrial or modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track) Full Track available on Youtube Music

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Psycho Funk (117 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, industrial or modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track) Full Track available on Youtube Music

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Cyborg (115 BPM)
An intense, high-energy cinematic aggressive, industrial and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Get Away (122 BPM)
An intense, high-energy cinematic aggressive, industrial and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Arrival (115 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers

visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Firewall (115 BPM)
An intense, high-energy cinematic aggressive, industrial and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Chroma (115 BPM)
An Electro, intense, high-energy cinematic aggressive, industrial and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Stasis (113 BPM)
An Electro, intense, high-energy cinematic aggressive, industrial and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Monster (120 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, industrial or modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Kobi (120 BPM)
An Electro-Industrial, intense, high-energy cinematic aggressive, and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Deep Dive (122 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, industrial or modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)

Call To Action (115 BPM)
An aggressive, high-energy cinematic track packing heavy bass and relentless driving synths. It delivers the perfect high-intensity pulse for action sequences, fight scenes, industrial or modern cinematic visuals, fast-paced video games, and cutting-edge tech commercials. (Contains scattered cleared samples throughout the track)